Recyclers Workshop

In this workshop we will animate a short film with collected material from your city. The film will start with a frame-by-frame pan shot from the sky down to the streets of your city ending in a close up view from an urban background. There little creatures will appear that are animated with waste collected in the streets. They will perform to urban sounds of your city.

This workshop is part of a workshop series and was hold already in Paris (France), Quillacollo (Bolivia), Krieglach (Austria), Marseille (France), Mexico City y Oaxaca (MX) and and will be continued in other places with kids, teenagers and adults. Once all the workshop results will be edited to one long animation film.

Schedule Overview:

The first days we will collect material in your city, like waste, sounds and make photo-series of urban backgrounds. Then we will design figures with the waste and animate them on the animation table. In the computer we will select the background photos and place the animated clips there. Then we will select sounds from our urban recordings and additionally create noises with the waste in order to do the sounddesign of the figures.

The result will be a short „Recycler" clip of your city.

The participants will mainly work on the animation table to animate in classical stop-motion technique.
The computer work will be reduced to the minimum.

target group: *anyone interested in animation as well as professionals in animation. recommended for kids, teenagers and adults*
participants: *maximum 12 people*
duration: *5 days*
language: *spanish*

STEP 1

First: Hello everyone! I will show some of my films (or excerpts) and explain the single production steps. Then we will go outside and collect material in your city, like waste, record urban sounds and take photo-series while walking through the streets.
Please pick up any little piece of waste that you find on your way to the workshop in the morning!

examples for picking up waste

example for a photo-serie ending in a close-up view for the background

OBSERVE YOUR CITY.

STEP 2

We will start to animate the waste on the animation table, using a green screen as a background. Use all your imagination and design a figure, a face, an abstract form or letters in order to write the name of your city with the different pieces of waste.

A suggestion to animate could be: first design a figure and then take piece for piece of the body away, while making a photo at each step. In the end we will reverse the animation, so the figure seems to be build. Or you could listen to the sound recordings first, maybe a specific urban sound gives you an idea for a scene.

We will work in little teams with two people on the set, while the others build their figures and develope an idea for an animation.
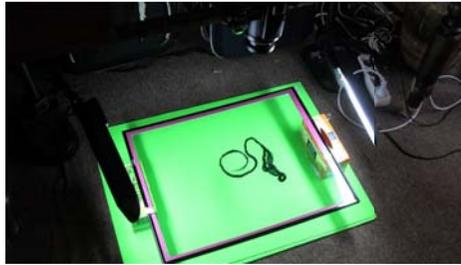
example for animating a strand of hair on the animation-table

example for a face   ...or letters

BE CREATIVE.

STEP 3
From now on we could split the work. Either some of you like to continue working on the animation table, while others prefer to learn some basics about the computer software After Effects. I will demonstrate how to import the photo-series of the city and the animated clips. These we need to key out to make the green background transparent and place them in front of the selected urban backgrounds. We will add a digital light und shadow.
In the end each of you will need to select a background for their scene.

example for a scene
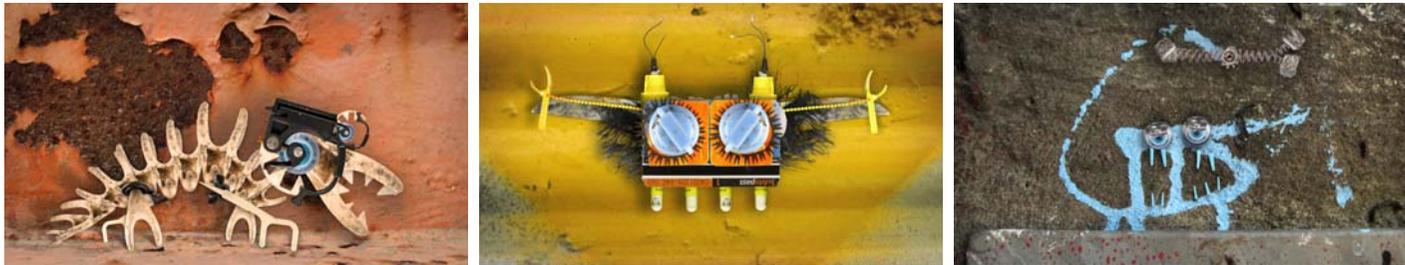
example for creatures

CONCENTRATE AND FOCUS.

STEP 4

What else is missing? Of course the sound! We will listen to our sound recordings from day one and choose significant city noises, or we create sound design with the waste. For that we need to set up our own little sound-studio, make noises with the pieces of waste and add that to our scenes in Final Cut.

I am quite sure, there is a lot else to finish. Let`s check, if the film starts with the panel-shot down from the sky, if we end up in a close-up view, if there creatures appear, if there is a zoom-out again with a panel-shot back up to the sky, if the film has sound and if there are credits with your names.

Now we are finished!

example for an improvised sound-studio

THANK YOU FOR YOUR PARTICIPATION AND ENTHUSIASM!